

JAG

Recent and Future Works

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Formal Verification of conformity between

- Requirements
- Implementation source code

Proposed Approach

Expressing security properties
from requirements

Translating properties into **verification language** for the implementation

Verifying the properties on the **code**.

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Temporal
Logic

Formal Verification of conformity between

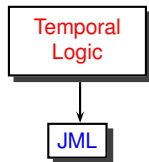
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JAG: Remainder

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Formal Verification of conformity between

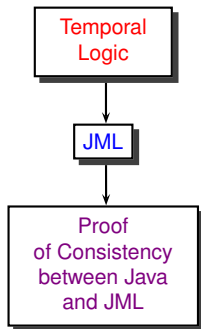
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JAG release 0.1

Introduction

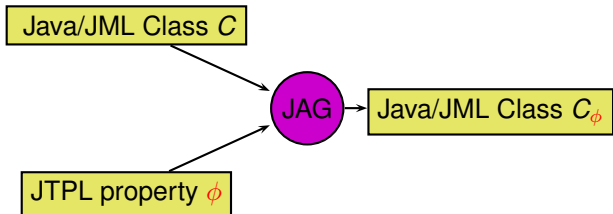
JAG Structure

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- Input: JTPL Formulae (Java Temporal Pattern Logic) [AMAST'02]
- Output: JML annotations



Two way considered

- Other input format
 - LTL
 - Büchi Automata
 - Control Flow Automata
 - UML State Diagrams
- Other target languages
 - C#/Spec#
 - C/Caduceus
 - Java/AspectJ
 - ...

⇒ **Need a more generic structure**

Two way considered

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Needs and Proposed Solutions

Introduction

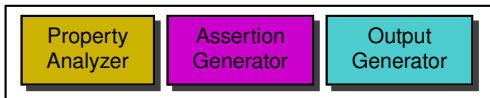
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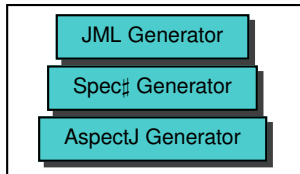
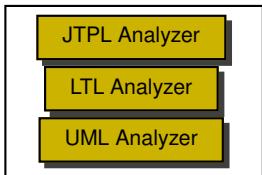
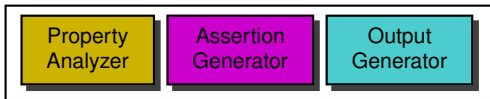
Conclusion
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- Three needs
 - Analysis of several kind of properties.
 - Genericity of the annotation generated.
 - Several target languages support
- **Annotation Generator** composed of three modules



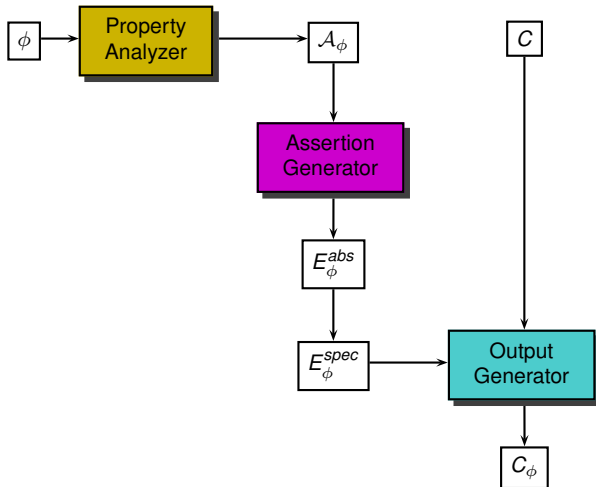
Use of inheritance

- Common Annotation Generator (internal language).
- Subclasses of a generic property analyzer.
- Subclasses of a generic output generator.

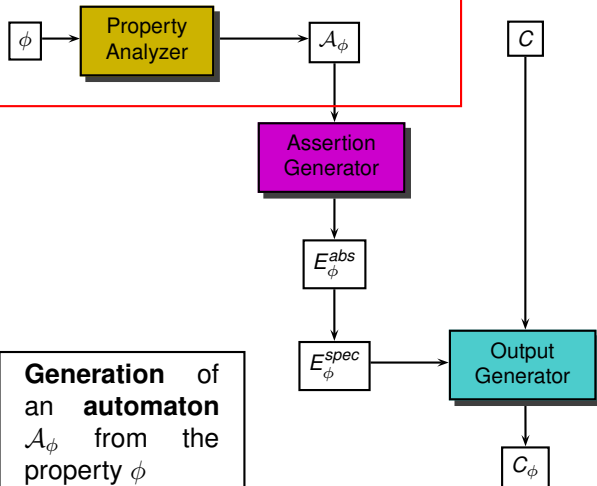


Use of Analyzer/Generator Couple

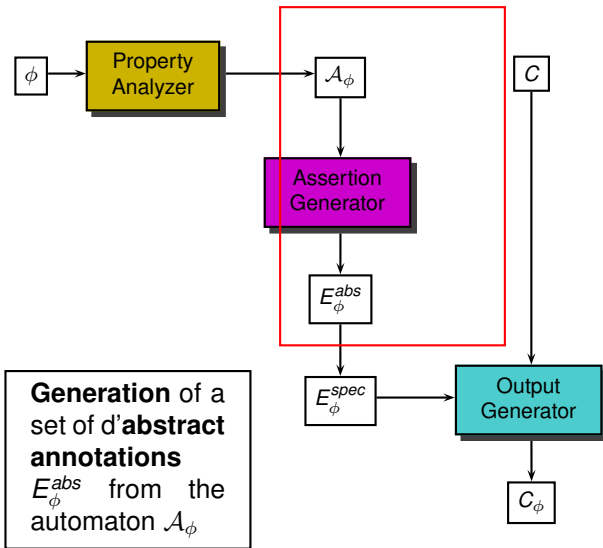
JAG Structure



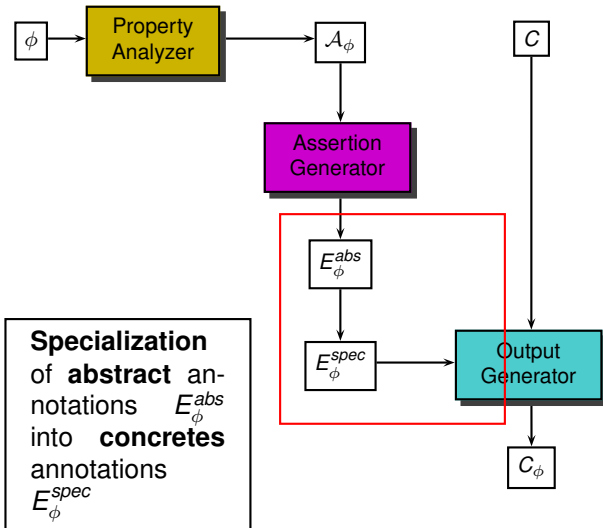
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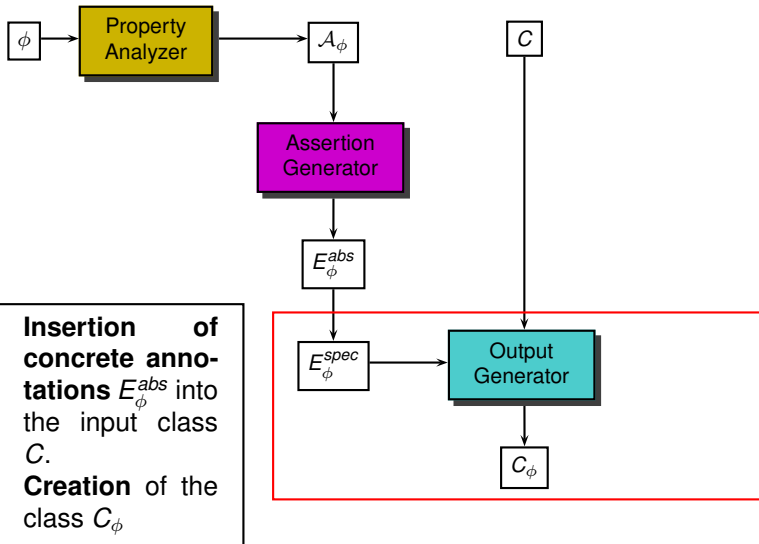
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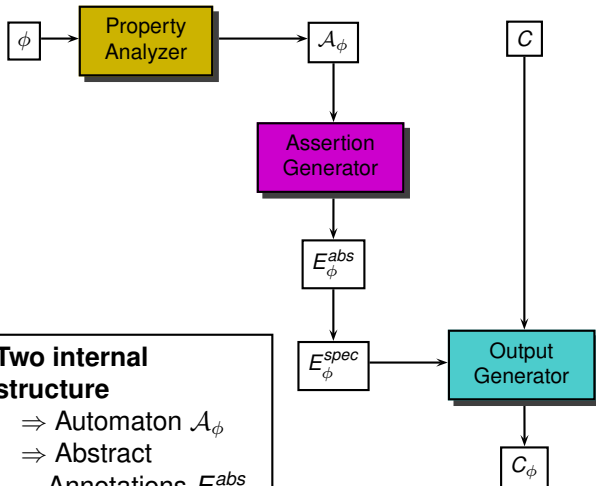
JAG Structure



JAG Structure



JAG Structure



Two internal structure

- \Rightarrow Automaton \mathcal{A}_ϕ
- \Rightarrow Abstract Annotations E_ϕ^{abs}

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Büchi Automata

Introduction

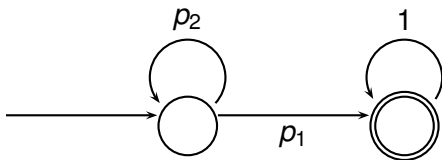
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- Finite set S of states.
- Set $S_a \subseteq S$ of accepting states
- Alphabet A
- Set of transitions $T \subseteq S \times A \times S$



Extension of Büchi Automaton

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- State Label
 - Predicate
 - State Properties: M enabled M not enabled
 - ...
- Transition label
 - Event (m called...)
 - Predicate
 - ...

Translation of an Automata into Generic Annotations

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JAG Structure

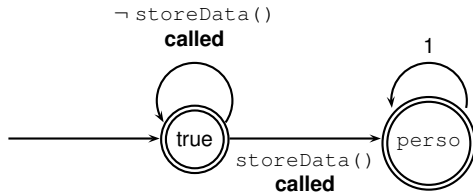
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Example of the unique personalization.

After `storeData()` **called always** `perso`



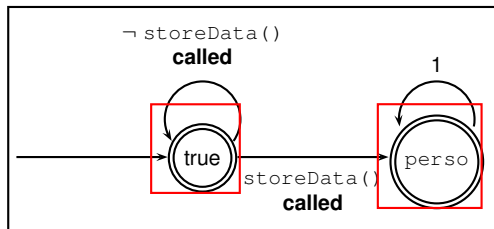
Translation of an Automata into Generic Annotations

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1. Automata States

⇒ Declaration of a witness variable

2. Automata Transitions

⇒ Assignment of variable

3. State Label

⇒ Class Invariant

Variable `a`

Type: `boolean`

Init: `false`

Assignment of a

`storeData()`

called

Invariant

Condition:

`a == true`

Property:

`perso == true`

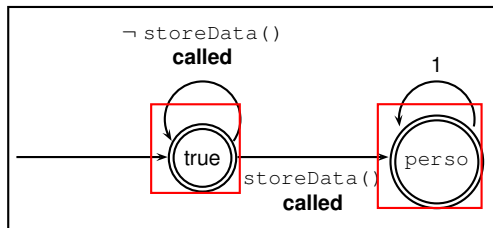
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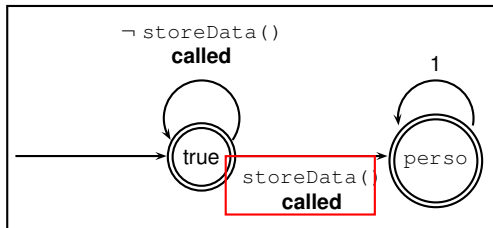
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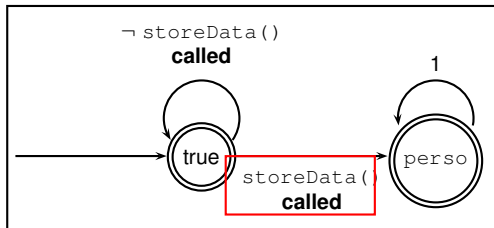
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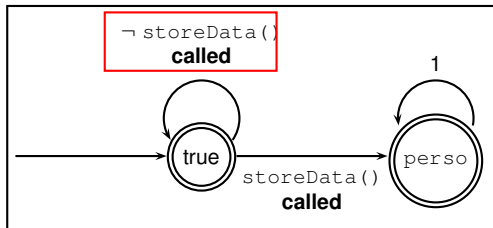
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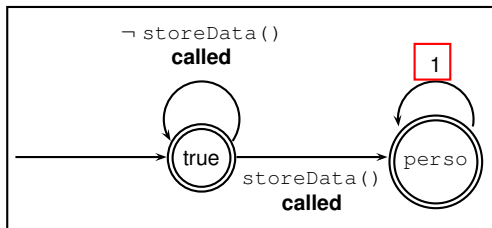
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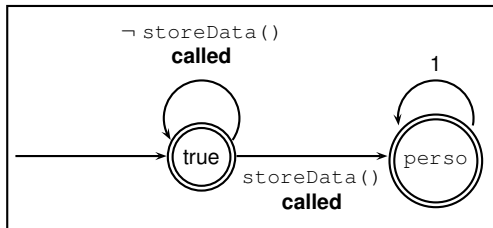
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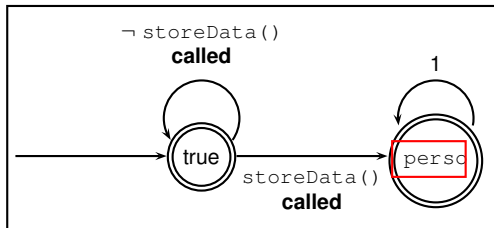
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Generic Annotations

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**Internal
Structure**

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Annotations:

- **Witness Variable**
- **Assignment of variable**
- **Invariant**
- Variant (Liveness).
- Postcondition (Enabled/not enabled).

Properties:

- Independence to target output language (JML...).

Generic Annotations

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Generic Annotations

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Annotations Specialization

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- w.r.t. Target Language.
 - Variant \rightsquigarrow constraint for JML.
 - Variant \rightsquigarrow invariant + variable for spec#
- w.r.t the back-end tool.
 - Assignment \rightsquigarrow set for Krakatoa.
 - Assignment \rightsquigarrow ensures for JML-TT.
- w.r.t. user needs:
 - Witness variables \rightsquigarrow ghost or model

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- Demonstration**
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Demonstration

- **New Structure** of the JAG tool
- Based on an **internal automata structure**
- **Generic Translation** from automata to annotations (internal language)
- **Specialization of generic annotations** w.r.t. target language.
- **Easier** extension development
- **Traceability** of the generation

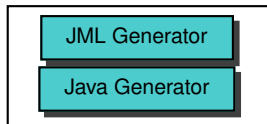
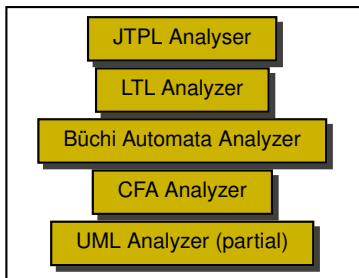
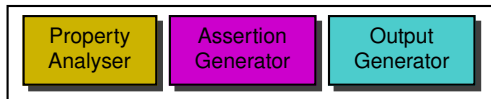
JAG release 0.2

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- **Extension** to other couples language/specification
 - C#/Spec# (on development)
 - C/Caduceus...
 - Java/ AspectJ (on experimentation)
- Automatic **Test Generation** from internal automata (JML-TT, Tobias)
- Complete **Traceability** with Jack
- Evolutions of internal structures (Automata, Annotations)
- Eclipse Plug-in